

Devin Monnens
2277 E Mineral Ave
Centennial, CO 80122

March 17, 2008

Scott Brown
1795 Dogwood Street
Suite 240
Louisville, CO 80027

Dear Scott Brown,

I am applying to NetDevil for the Web Game Designer position posted on your website and in Game Developer Magazine. Recently I finished my MFA at the University of Denver in Electronic Media Arts Design (eMAD) in game design, researching, designing, and critiquing antiwar games. I also have backgrounds in creative writing, medieval studies, literary theory, digital video art, and game history, all of which inform my work and knowledge about games.

As part of the eMAD MFA degree, I created several games, both digital and paper-based, dealing with compelling gameplay design, ludic symbolism, and socially conscious themes, subjects I also explored in critical research papers. Some of these games and documents are available on my website www.deserthat.com. I also have industry experience as an intern working with Sony Online Entertainment Denver in online collectible card games, including *Legends of Norrath: Oathbound* in which I wrote narrative, analyzed and balanced gameplay, and bug tested. My skills and knowledge are flexible and applicable to a wide range of situations and subjects including 2D and 3D game design and the design and analysis of children's games. My goal is to develop games that are not only high in quality but also compelling to their target audience and that communicate messages about our world through play and interaction.

Thank you for your time. Please accept my formal application for the Web Game Designer position at NetDevil and to become a productive and resourceful member of your team. If another position is available at your studio that you feel is more suitable to my skills, I would like to be considered for this position as well. I look forward to helping you create fun and innovative games that push the limits of the medium, entertaining and inspiring diverse audiences of all ages.

Best regards,

Devin Monnens